Gospel Projects / Eastern Shore SC Practice Plans

Module 4: Attacking

Topic: Creating Scoring Opportunities from Central Positions

Objective: To improve the player's and team's ability to create and finish scoring opportunities from central positions

Stage	Organization	Diagram	Guided Questions
Stage I Technical Warm up	Scoring Patterns: Player 1 to 2 (checking to the ball). Player 2 to 3. Player 3 passes to 4 in the corner. Player 4 then crosses the ball in for players 1, 2 and 3 who make runs to the front post, penalty area and back post. GK optional. The drill is then repeated on the opposite side.	www.sportsessjonPlanner.com	 What determines the type of pass you will utilize? What part of your foot? What makes a good pass? What do players do before receiving a ball? How should a player's body be when receiving? Where is their
Stage II Small Sided Activity	5v5 + Neutral to Goals with Gates: In a 60Lx40W area, play 5v5 plus a neutral player to goal with gates. Players must play a ball to a teammate, make a run through either of the outside gates, and get the ball back before going to goal.	www.SportsessionPlanner.com	first touch? • When do players off the ball make their run/check to the ball? • How do you commit a defender towards the ball? • How does an attacking team know when to attack in the central channel? • When and how to penetrate? • Where and when to support • When, where and why to make runs? • How and why to use improvisation?
Stage III Expanded Small Sided Activity	7v7 to Goal: In a 70Lx45W area, play 7v7 to goal with gates as incentives. If a goal is scored=1 point. If a player plays a ball to a teammate, make a run through either of the outside gates, and get the ball back before going to goal = 10 points. Goal off of a cross = 20 points.	www.SportSessionPlanner.com	
Stage IV Conditioned Game	 6v6 or 7v7: Two teams with a specific formation Play the game and encourage the players to recognize passes in central positions. 	when and how to combine and penetrate with	