Gospel Projects / Eastern Shore SC Practice Plans Goalkeeper

Season:	Fall	Program:	Goalkeeping	Week:	6	

Topic: Goalkeeping High Ball Catching, Boxing and Tipping

Stage	Activity Description	Diagram	Coaching Points
Technical Warm-up	Tipping and Boxing 1: • Put 3 GKs inside a 5v5 square • Have them keep the ball in the air by: o Volleying the ball with the fingertips o Volleying the ball with the hands o Using the fists right & left o Using two fists together		 Keep your eyes on the ball Use the flat part of the fist Make contact with the lower part of the ball Follow through When tipping use your fingertips to volley the ball
Activity 1	Tipping and Boxing 3: • Place the GKs in between two cones or the goal with 3 servers as shown in the graphic • GK is set. At coach's command the server will toss the ball and the GK will run, jump and Box the ball		 Take off on one foot, driving the other knee up for height and protection Keep your eyes on the ball Use the flat part of the fist Make contact with the lower part of the ball Follow through When tipping use your fingertips to volley the ball
Activity 2	Jump, Box & Clear: • Place two GK's with to player next to them as shown in the graphic • Have the servers toss the ball for GK to punch it back: o Two Fist o Right fist o Left fist	Copyright manuscripting occurrents in contribution of the contribu	 Take off on one foot, driving the other knee up for height and protection Keep your eyes on the ball Use the flat part of the fist Make contact with the lower part of the ball Follow through
Conditioned Game	Play 3v3, 4v4 or 5v5 - All teams with a Goalkeeper - Play the game encouraging goalkeepers teammates and make saves using proper - Reinforce all the coaching points from al	footwork and catching techniques.	