

10U Boys Rule Amendments

1. Hour and 20-minute time limit.
2. All bats must have appropriate USA, USSSA. Or BBCOR.50 stamps. All big barrel bats must have the BBCOR.50 stamp. Drop 11 max. 34" max. 2 ¾ " barrel max.
3. Pitchers – pitch count of 70 per game – coaches will update umpire after each inning on defense with total pitches (does not include warm-up).
4. Balks – One warning per pitcher per game. On the warning a dead ball will be called, runners return. After the first warning regular balks will be called.
5. Pitchers – no restrictions on type of pitches.
6. Closed bases. In closed bases, players must wait for the ball to cross the plate before breaking contact with the base. If the ball is cleanly caught by the catcher runners must hold their base. If the ball goes passed the catcher runners may advance at their own risk. If a runner leaves early prior to the ball crossing the plate, the runner shall be declared out.
7. Three outs, six runs (all runs scored on the sixth run play shall count) whichever comes first.
8. No drop ball third strike.
9. 10 fielders, continuous lineup.
10. Infield fly-rule in effect.
11. No metal cleats. All cleats must be molded plastic or rubber.
12. Defensive players must play half the game in the field.
13. Baserunners cannot jump over a fielder in possession of the ball to avoid a tag even if there is no contact. Penalty: Automatic out.

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